Universität Zürich[UZH]

Institut für Archäologie, Klassische Philologie und Altertumswissenschaften IAKA

13 NOVEMBER 2026

NODEGOAT WORKSHOP

A WEB-BASED RESEARCH ENVIRONMENT **FOR THE HUMANITIES**

***nodegoat* is a web-based research environment designed for the humanities. The platform enables researchers to manage and visualize complex archaeological and historical data, including vague dates and historical regions, as well as to generate diachronic geographical and social network visualizations.**

nodegoat website

request nodegoat account

The IAKA will host a one-day workshop introducing ***nodegoat***. The workshop will be held in English and led by Geert Kessels and Pim van Bree, the creators of the application. Participation is free, and open to all students and staff.

During the workshop, participants will learn how to use this flexible digital environment for their own projects. No prior experience is required. Participants are encouraged to bring their own research questions or datasets to explore within nodegoat.

Those who wish to start building their own research environment may request an account in advance at: https://nodegoat.net/requestaccount.

To **register to the workshop**, or for any inquiries, please send an email to Eythan Levy, Oberassistent in Digital Archaeology at IAKA (*eythan.levy@uzh.ch*).

Location University of Zurich, Room KO2-F-174
Karl Schmid-Strasse 4, 8006 Zürich

Programme

09:00	Introduction to nodegoat
10:00	Who are you and what is your research question?
10:15	Learn how to enter geographical data into nodegoat
10:30	*Coffee Break*
11:00	Learn how to enter relational data into nodegoat
12:00	Learn how to conceptualise a data model
12:30	*Lunch Break*
14:00	Learn how to implement a data model in nodegoat
14:30	Enter data in your data model
15:30	*Coffee Break*
16:00	Filter & visualise data
16:30	Import & export
17:00	Conditional formatting, network analysis, LLM connectors
17:30	*End of workshop*